

### 2.1 IDE

### 2.2 Variables and Data Types

#### 2.2.1. Boxing and Unboxing

#### 2.2.2. Enumerations

#### 2.2.3. Data Type Conversion Functions

#### 2.2.4. Statements

### 2.3. String & Date Functions and Methods

### 2.4. Modules, Procedures and Functions

#### 2.4.1. Passing variable number of arguments

#### 2.4.2. Optional arguments

### 2.5. Using Arrays and Collections

### 2.6. Control Flow Statements

#### 2.6.1. Conditional Statements

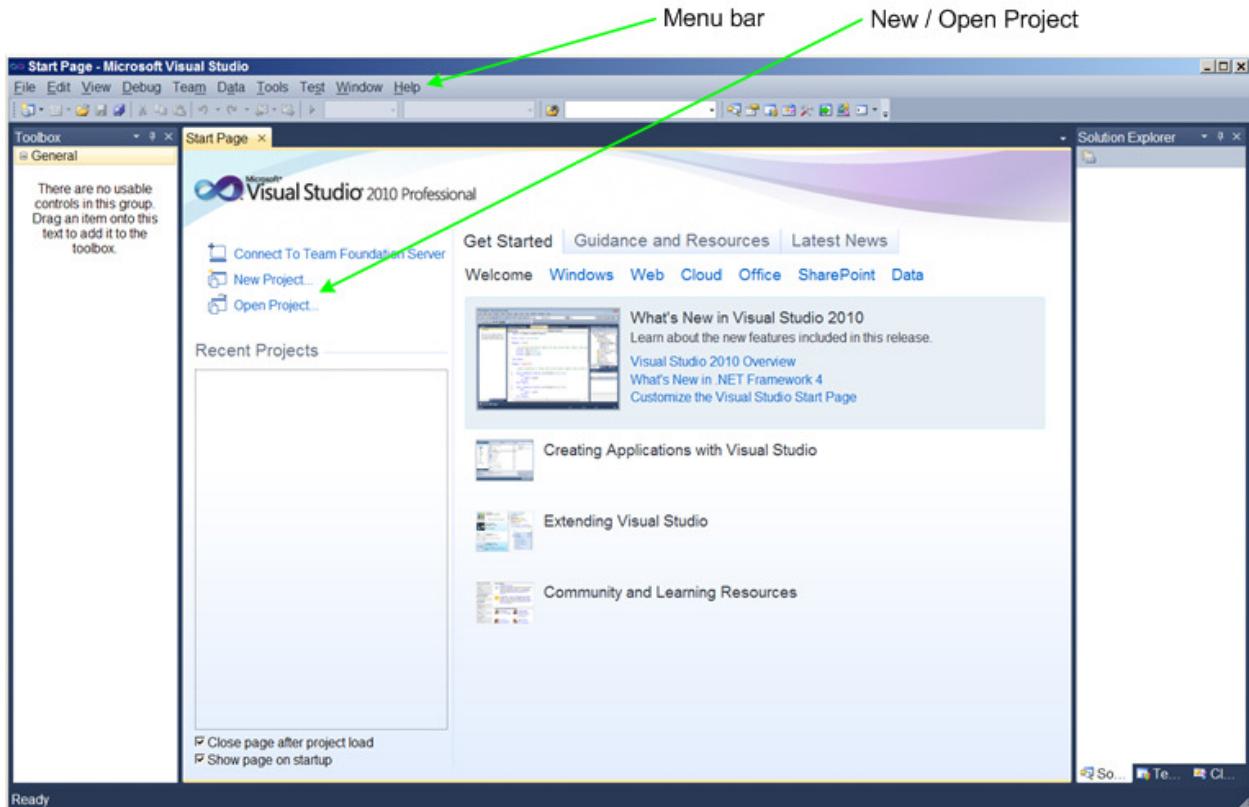
#### 2.6.2. Loop Statements

#### 2.6.3. MsgBox and InputBox

### 2.1 Integrated Development Environment (IDE)

- **Visual Studio** is an **Integrated Development Environment (IDE)** developed by Microsoft to develop GUI (Graphical User Interface), console, Web applications, web apps, mobile apps, cloud, and web services, etc. With the help of this IDE, you can create managed code as well as native code.
- It is not a language-specific IDE as you can use this to write code in C#, C++, VB (Visual Basic), Python, JavaScript, and many more languages. It provides support for **36** different programming languages. It is available for Windows as well as for macOS.
- **Evolution of Visual Studio:** The **first version** of VS (Visual Studio) was released in **1997**, named as **Visual Studio 97** having version number **5.0**. The latest version of Visual Studio is **15.0** which were released on **March 7, 2017**. It is also termed as **Visual Studio 2017**. The supported *.Net Framework Versions* in latest Visual Studio is **3.5 to 4.7**. Java was supported in old versions of Visual Studio but in the latest version doesn't provide any support for Java language.
- When we start VS 2010, we get startup screen as shown in fig.

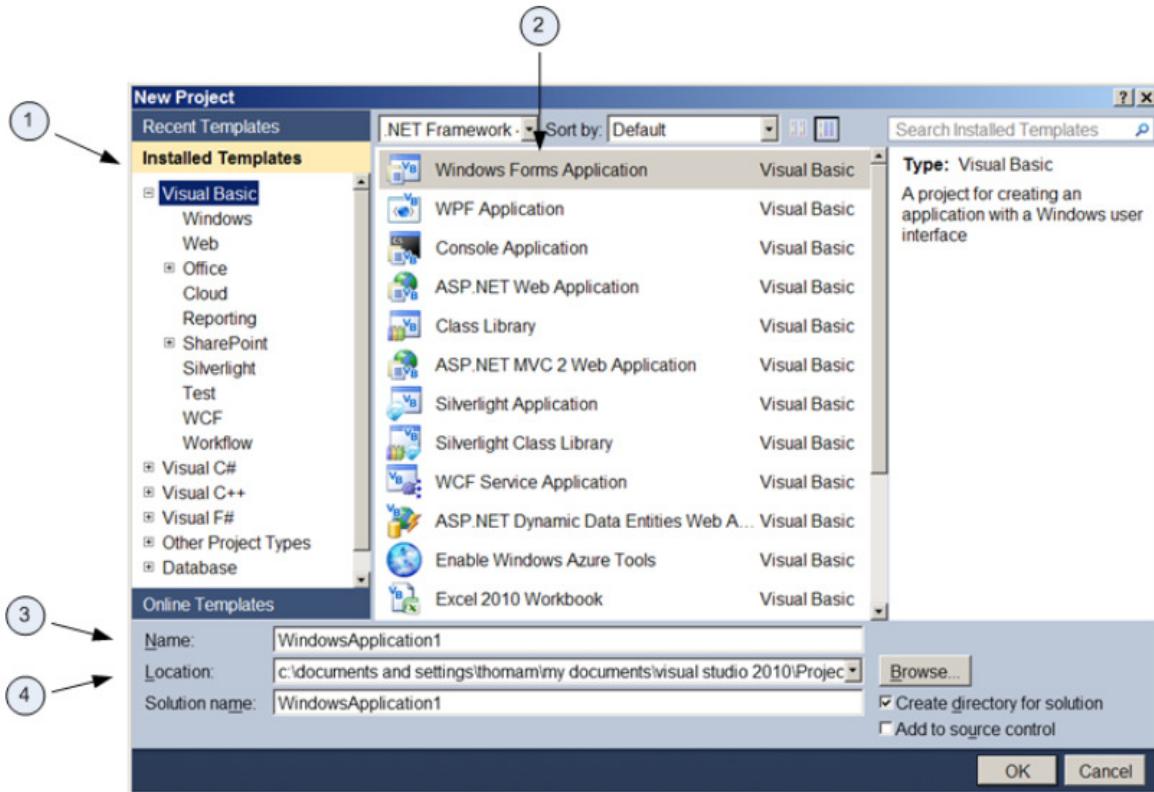
## Unit 2: Programming in Visual basic .Net



Examine this screen capture for a few moments. We are not yet in the Visual Basic environment; therefore this is the **Visual Studio Start Page** (note the Start Page tab). The Menu Bar, as well as the green arrows pointing to the **New Project and Open Project** choices, is visible. You can use one of these to figure out which type of .Net project to work on.

Next, on the Menu Bar, select File → New → Project menu or select New Project from the Start page and you should see a window something like:

## Unit 2: Programming in Visual basic .Net

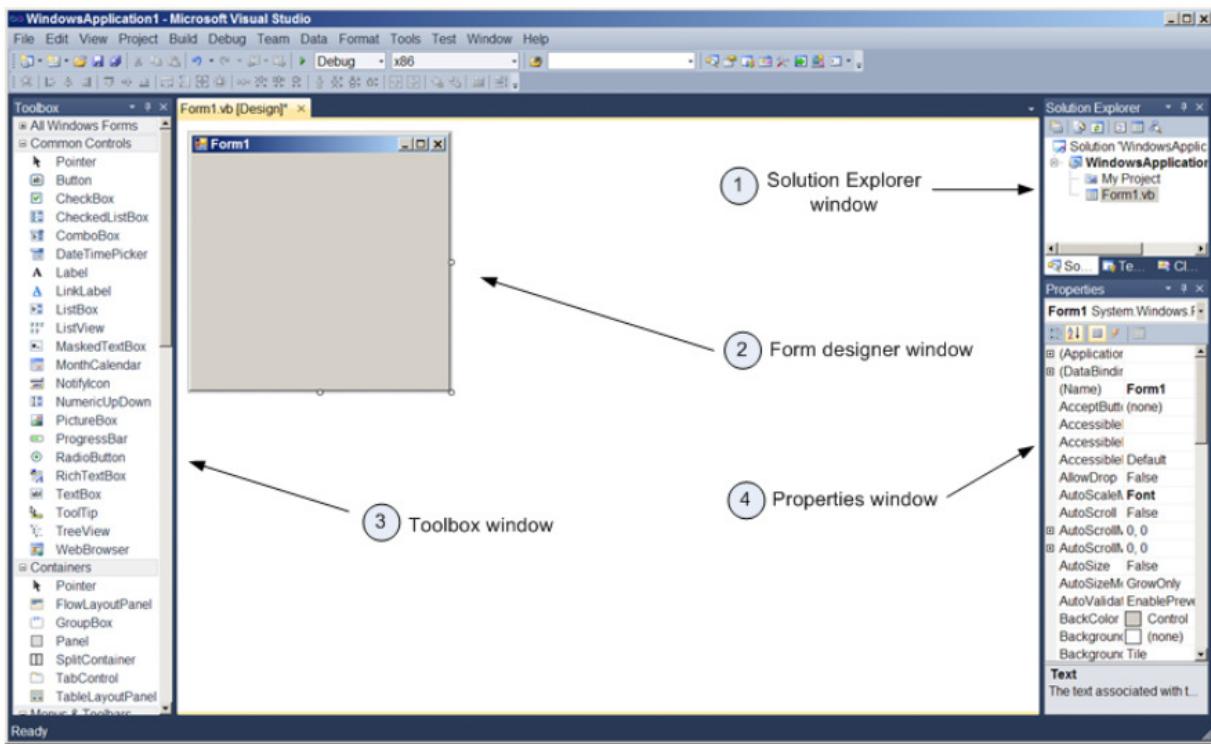


This is the New Project form (see the title bar). This is where selections for the type of New Project will be made. There are several important selections to be made on this form:

1. **Project Templates** - this is where the **.Net language** of choice is selected. For us, this should always be **Visual Basic and Windows**.
2. **Project Applications** - this is where we can select from the standard set of predefined applications. For us, this should always be a **Console Application or a Windows Forms Application**.
3. **Name** - the name to be given to the VB.Net application. The name should always be indicative of what the application does, e.g. TaxCalculator (not WindowsApplication1).
4. **Location** - the file system location where the application folder and files will reside.

Once you click the OK button in the New Project form, you will launch **the Visual Basic .Net Integrated Development Environment** (henceforth referred to as the IDE) window. It is in this window that most, if not all development will be coordinated and performed. The startup IDE will look something like the following:

## Unit 2: Programming in Visual basic .Net



There are four windows on which to focus in this diagram:

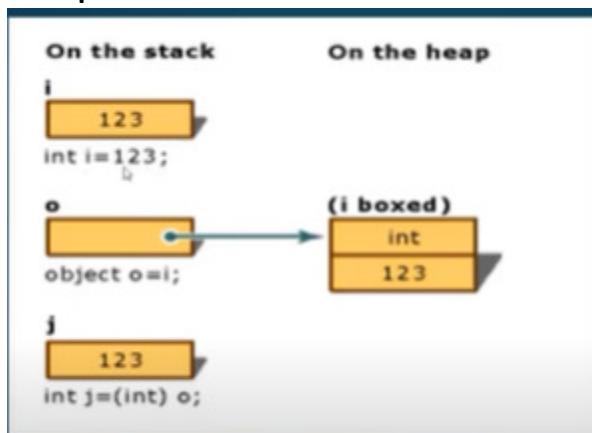
1. **Solution Explorer** - this window contains a **list of all open projects and files/items** associated with the current solution.
2. **Form designer** - this window is where **all controls** for a given solution will be placed and manipulated. A **windows application** may have one, two or many **windows forms** associated with it. Note a **console application** will have **no form designer window**, nor toolbox, since a console application contains no forms.
3. **Toolbox** - this window is where **all VB controls** will be retrieved from. In actuality, you can consider the items in the toolbox as class containers. Retrieving a control from the toolbox is analogous to instantiating an object from that class. Thus clicking on the button item (class) in the toolbox will give you a button object. You can either double click on the control you wish to add to the form, or you can drag and drop your control.
4. **Properties** - this window is where property values are set for a given control.

### 2.2 Variables and Data Types

#### 2.2.1. Boxing and Unboxing

**Boxing:** Converting a **value type (store values in stack memory)** to a **reference (Object) type (store Values in Heap memory)** is called **boxing**. In boxing **implicit conversion (automatic) is take place.**

**Unboxing:** Converting a **reference type to value type** is called unboxing. In unboxing **explicit conversion is take place.**



**Example:**

```
Private Sub btnconversion_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnconversion.Click
    Dim i As Integer = 123
    Dim obj As Object
    obj = i ' boxing ,implicit conversion
    Dim J As Integer
    J = CInt(obj) 'unboxing ,explicit conversion
    MsgBox("Value of i : " & i)
    MsgBox(obj)
    MsgBox("Value of j :" & J)
End Sub
```

#### 2.2.2. Enumerations

Enum is a keyword known as Enumeration. Enumeration is a **user-defined data type** used to define a **related set of constants as a list** using the keyword enum statement.

It can be used with **module, structure, class, and procedure**. For example, month names can be grouped using Enumeration.

#### Syntax:

```
Enum enumerationname [ As datatype ]
    memberlist
End Enum
```

## Unit 2: Programming in Visual basic .Net

### Example:

```
Public Class Frmenum
    Enum Temperature
        Low
        Medium
        High
    End Enum
    Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles Button1.Click
        Dim value As Temperature = Temperature.Medium
        If value = Temperature.Medium Then
            MsgBox("Temperature is Medium..")
        End If
    End Sub
End Class
```

### 2.2.3. Data Type Conversion Functions

Type conversion is used for **convert one data type to another**. There are types of conversion

- (1) **Implicit conversion:** conversion is done **automatically** by the **compiler** is called implicit conversion. It will automatically convert **smaller data types to large data types**. It is also called **narrowing to widening (small to large)** conversion.
- (2) **Explicit conversion:** The compiler does not convert a type to another type **automatically**. This type of conversion is called **explicit conversion**. A type conversion keyword is used when performing an explicit conversion. It is also called **widening to narrowing conversion (larger to small)**.

### Example:

```
Private Sub btnimex_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnimex.Click
    Dim num1 As Integer = 100
    Dim num2 As Integer = 75
    Dim total As Long
    'implicit conversion
    total = num1 + num2
    MsgBox("Total is : " & total)

    An explicite conversion requires function
    Dim num As Integer
    Dim marks As Decimal = 34.75
    'In this the Decimal values are explicitly converted to Integer data type
    'with rounding the marks 35
    'you have to tell compiler to do the conversion, it uses casting
    num = CInt(marks)
    MsgBox("Converted value is: " & num)
```

**CType Function:** it uses to convert one type to another type. Instead of remember all conversion functions, remember **only CType function**.

### Syntax:

```
CType(expression, typename)
```

## Unit 2: Programming in Visual basic .Net

Expression: any valid expression

Type name: the name of any **data type, objects, structure, class, or interface.**

```
Dim text As String = "25.56"
Dim perd As Double
Dim peri As Integer
perd = CType(text, Double) + 1.14
peri = CType(text, Integer)
MsgBox("The value of percentage is: " & perd)
MsgBox("The value of percentage is: " & peri)
```

### Type Checking Function

Vb.net provides number of data verification or data type checking function as below. It returns Boolean value (true/false).

- (1) IsDate
- (2) IsNothing
- (3) IsNumeric
- (4) IsDBNull
- (5) IsArray

**(1) IsDate:** it returns true or false

**Example:**

```
Private Sub btnisdate_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btnisdate.Click
'IsDate returns true or false
Dim dt1 As Date
Dim strtmep As String
Dim bolans As Boolean

dt1 = Now.ToShortDateString
bolans = IsDate(dt1)
MsgBox(bolans) 'True

strtmep = "testing"
bolans = IsDate(strtmep)
MsgBox(bolans) 'false

EndSub
```

**(2) IsNothing:** Returns true if the object variable that currently has no assigned value otherwise, it returns false.

**Example:**

```
Private Sub btnisnothing_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnisnothing.Click
'Returns True if the object variable that currently has no assigned vale otherwise
, itreturs false
Dim objtemp As Object
Dim objans As Boolean
objans = IsNothing(objtemp)
MsgBox(objans) 'True
```

## Unit 2: Programming in Visual basic .Net

```
objtemp = "testing"
objans = IsNothing(objtemp)
MsgBox(objans) 'False

EndSub
```

**(3) IsNumeric:** Returns True if the value is numeric, otherwise it returns False

```
Private Sub bttnumeric_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles bttnumeric.Click
'Returns True if the value is numeric ,otherwise it returns False
Dim objtemp As Object
Dim objans As Boolean

objtemp = 53
objans = IsNumeric(objtemp)
MsgBox(objans)

objtemp = "Rs.53"
objans = IsNumeric(objtemp)
MsgBox(objans)
EndSub
```

**(4) IsDBNull:** it returns true if the value evaluates to the DBNull type, otherwise it returns False

```
Private Sub btnDBNull_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnDBNull.Click
'IsDBNull returns True if the value evaluates to the DBNull type, otherwise returns False

Dim objtemp As Object
Dim objans As Boolean

objans = IsDBNull(objtemp)
MsgBox(objans)

objtemp = System.DBNull.Value
objans = IsDBNull(objtemp)
MsgBox(objans)
EndSub
```

**(5) IsArray:** Returns True if the value is array, otherwise it returns False.

**Example:**

```
Private Sub btnisArray_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnisArray.Click
'Returns True if the value is array ,otherwise it returns False
Dim ary() As Integer = {1, 2}
Dim objtemp As Object
objtemp = ary
MsgBox(IsArray(objtemp)) 'True
```

## Unit 2: Programming in Visual basic .Net

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EndSub

### 2.2.4. Statements/ option statements /Compile option

There are **four** option statements available in Vb.Net

**(1) Option Explicit:** It has two modes: **1. on (by default)** **2. Off**

If program has '**Option explicit on**' statement than it requires all variables have **proper declaration** otherwise it gives compile time error. If we use '**Option explicit off**' statement than vb.net create **variable declaration automatically** and program does not give an error.

Example:

```
Option Explicit On
Private Sub btnExplicit_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btnExplicit.Click
    Dim ans As Integer
    ans = 5
End Sub
```

```
Option Explicit OFF
Private Sub btnExplicit_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btnExplicit.Click
    'Dim ans As Integer
    ans = 5
End Sub
```

**Note: Above program run continue without error**

**Note: For better coding it is recommended to declare variables with Dim keyword and data type.**

**(2) Option Compare:**

It has two modes

1. Binary (by Default)
2. Text

we can change string comparison method by set the text or Binary

## Unit 2: Programming in Visual basic .Net

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Example:

```
Private Sub btncompare_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btncompare.Click
    If "Hello" = "HELLO" Then
        MessageBox.Show("True")
    Else
        MessageBox.Show("False")
    End If
End Sub
```

In above program if we use Option Compare Binary, messagebox show 'false' and if we use 'Text' mode than messagebox show 'True'. That means when we set Option Compare to Text we can able compare string with Case insensitive comparision.

### (3)Option Strict

Option Strict is prevents program from automatic variable conversions that is **implicit** data type conversions. It will check strictly **Type Checking**. While converting one data type to another if there is **data loss** then it will show a compile time error (Narrowing conversion).

It has also two modes:

1. On
2. Off (by default)

Example:

```
Private Sub btnstrict_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btnstrict.Click
    Dim no1 As Double
    Dim no2 As Integer
    no1 = 9.123
    MsgBox(no1)
    no2 = no1
    MsgBox(no2)
End Sub
```

The above program is a normal vb.net program and is in default Option Strict Off mode so we can convert the value of Double to an Integer.

### (4)Option Infer

The Infer option indicates whether the compiler **should determine the type of a variable from its value**.

It has also two modes:

1. On (by default)
2. Off

## Unit 2: Programming in Visual basic .Net

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### Example:

```
Private Sub btninfer_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btninfer.Click
    Dim a = 25 'it is considered as integer
    Dim b = "Hello" ' it is considered as string
End Sub
```

### Example:

**Option infer on.**

Dim a=25

**Take the mouse over variable a.**

a's data type is integer(see in tooltip).

**Option infer off.**

Dim a=25

**Take the mouse over variable a.**

a's data type is object (see in tooltip).

### 2.3. String & Date Functions and Methods

#### 2.3.1 String Function:

1. **Len:** Returns an integer that contains the number of characters in a string.

**Syntax:** Len (string)

2. **Mid:** Returns a string containing a specified number of characters from a string.

**Syntax:** Mid (string, start [, length])

String - String expression from which characters are returned.

Start - Long. Character position in string at which the part to be taken begins.

Length - Length is Optional. Number of characters to return.

3. **Left:** Returns a string containing a specified number of characters from the left side of a String.

**Syntax:** Left ("string", n)

4. **Right:** Returns a string containing a specified number of characters from the right side of string.

**Syntax:** Right ("string", n)

5. **Space:** Returns a string consisting of the specified number of spaces.

**Syntax:** Space (number)

6. **Replace:** Returns a string in which a specified substring has been replaced with another substring.

**Syntax:** Replace (string, searchtext, replacetext)

7. **Trim:** Returns a string containing a copy of a specified string with no leading or trailing spaces.

**Syntax:** Trim ("String")

8. **Ltrim:** Returns a string containing a copy of a specified string with no leading spaces.

**Syntax:** Ltrim("string")

9. **Rtrim:** Returns a string containing a copy of a specified string with no trailing spaces.

**Syntax:** Rtrim ("string")

10. **Ucase:** Returns a string or character containing the specified string converted to uppercase.

**Syntax:** Ucase ("string")

11. **Lcase:** Returns a string or character converted to lowercase.

**Syntax:** LCase("string")

- 11 **InStr:** Returns an integer specifying the start position of the first occurrence of one string within another.

**Syntax:** Instr (n, original Text, embedded Text)

## Unit 2: Programming in Visual basic .Net

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**Example - This example defines all the string function.**

```
Private Sub btnstringfun_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnstringfun.Click
    'Len Function
    Dim leng As Integer= Len("Visual Basic")
    MessageBox.Show("length is :" & leng)
    'Mid Function
    Dim middle As String = Mid("Visual Basic", 3, 4)
    MessageBox.Show("Mid is :" & middle)
    'Replace Function
    Dim replaces As String = Replace("Visual Basic", "Basic", "Advance")
    MessageBox.Show("Replace is :" & replaces)
    'Trim Function
    Dim trimt As String = Trim("    Visual Basic    ")
    MessageBox.Show("Trim is :" & trimt)
    'Ltrim Function
    Dim ltriml As String = LTrim("    Visual Basic      ")
    MessageBox.Show("Ltrim is :" & ltriml)
    'Rtrim Function
    Dim rtrimr As String = RTrim("    Visual Basic      ")
    MessageBox.Show("Rtrim is :" & rtrimr)
    'Ucase Function
    Dim ucaseu As String = UCase("Visual Basic")
    MessageBox.Show("Ucase is :" & ucaseu)
    'Lcase Function
    Dim lcasel As String = LCase("VISUAL CASE")
    MessageBox.Show("Lcase is :" & lcasel)
    'Instr Function
    MsgBox(InStr(1, "Visual Basic", "Basic"))
End Sub
```

## Unit 2: Programming in Visual basic .Net

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### 2.3.2 Math Function:

#### 1) Abs

Returns the absolute value of a number.

**Syntax:**

Abs(n)

#### 2) Max

Returns the larger of two numbers.

**Syntax:**

Max(n1,n2)

#### 3) Min

Returns the smaller of two numbers.

**Syntax:**

Min(n1,n2)

#### 4) Pow

Returns a specified number raised to the specified power.

**Syntax:**

Pow(n1,n2)

Here, n1 is the number and n2 is the power of the number.

#### 5) Sqrt

Returns the square root of a specified number.

**Syntax:**

Sqrt(n1)

#### 6) Ceiling

Returns the smallest integral value that's greater than or equal to the specified Decimal or Double.

**Syntax:**

Ceiling(n)

#### 7) Floor

Returns the largest integer that's less than or equal to the specified Decimal or Double number.

**Syntax:**

Floor(n)

## Unit 2: Programming in Visual basic .Net

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### Example:

```
Private Sub btnmath_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnmath.Click
```

```
    Dim absolute As Integer  
    absolute = Abs(-16)  
    MessageBox.Show("The absolute value is: " & absolute)
```

```
    Dim minimum As Integer  
    minimum = Min(18, 12)  
    MessageBox.Show("The minimum value is: " & minimum)
```

```
    Dim maximum As Integer  
    maximum = Max(18, 12)  
    MessageBox.Show("The maximum value is: " & maximum)
```

```
    Dim square As Integer  
    square = Sqr(9)  
    MessageBox.Show("The square root is: " & square)
```

```
    Dim power As Integer  
    power = Pow(2, 3)  
    MessageBox.Show("The power is: " & power)
```

--Remaining

End Sub

## Unit 2: Programming in Visual basic .Net

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### 2.3.3 Date Function:

#### 1). DateSerial:-

It returns a **Date value** representing a specified Year,Month, and Day.

**Syntax:** -

DateSerial(Year,Month,Day)

#### 2). Year: -

It will extract Year part from any Date. It returns only **integer value**.

**Syntax:** -

Year(Date)

#### 3). Month:-

It will extract Month part such as 1,2,3,4 and so on from any Date. It returns only **integer value**.

**Syntax:** -

Month(Date)

#### 4). MonthName:-

It will show Month Name as January, February and so on from any Date. It returns only **string value**.

**Syntax:** -

MonthName(Month)

#### 5). Day:-

It will display Day in number. It returns only **integer value**. Actually it's an **Enum** which has Sunday, Monday and so on. It specifies the day of the week.

**Syntax:** -

Day(Date)

#### 6) DateDiff

The DateDiff function returns the number of intervals between two dates.

**Syntax**

DateDiff(interval,date1,date2)

The **interval** you want to use to calculate the differences between date1 and date2

Can take the following interval values:

yyyy	Year
q	Quarter
m	Month
y	Day of year
d	Day
w	Weekday
ww	Week of year
h	Hour
n	Minute
s	Second

## Unit 2: Programming in Visual basic .Net

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### 7) FormatDateTime

Display a date in different formats:

#### Syntax:

FormatDateTime(date,format)

A value that specifies the date/time format to use. You can take the following values:

0 = vbGeneralDate – Default.	Returns date: mm/dd/yyyy and time if specified: hh:mm:ss PM/AM.
1 = vbLongDate	Returns date: weekday, monthname, year
2 = vbShortDate	Returns date: mm/dd/yyyy
3 = vbLongTime	Returns time: hh:mm:ss PM/AM
4 = vbShortTime	Return time: hh:mm

#### 2.3.4 Methods:

In visual basic, Method is a **separate code block** and that will contain a **series of statements** to **perform particular operations**. Generally In visual basic **Methods** are useful to improve the code **reusability** by reducing the **code duplication**. Suppose. If we have the **same functionality** to perform in **multiple places**, then we can create **one method** with the required functionality and use it wherever it is required in the application.

In visual basic, we can create the **Methods** either by using **Sub** or **Function** keywords like as shown below. **If we create a method with Sub keyword that will not allow us to return any value. In case, if you want to return any value, then you need to use Function keyword to create the method.**

#### Syntax of Visual Basic Methods

```
<Access Specifier> Sub Method_Name([<Parameters>])
    Statements to Execute
End Sub
```

#### OR

```
<Access_Specifier> Function Method_Name(<Parameters>) As <Return_Type>
    Statements to Execute
    Return return val
End Function
```

## Unit 2: Programming in Visual basic .Net

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Parameter	Description
Access_Specifier	It is useful to define an access level either <b>public or private</b> etc. to allow other classes to access the method. If we didn't mention any access modifier. Then by <b>default</b> it is <b>private</b> .
Method_Name	It must be a <b>unique name</b> to identify the method.
Parameters	The method parameters are useful <b>to send or receive data from a method</b> and these are enclosed within parentheses and are <b>Separated by commas</b> . In case. If no parameters are required for a method then. We need to define a method with <b>empty Parentheses</b> .
Return_Type	It is useful to specify the type of value the method can return

### 2.4. Modules, Procedures and Functions

#### Modules

- It is a container for a group of related **functions, subroutines, properties, and variables** that can be accessed from any part of the program without **having to create an instance** of the module.

#### Example:

Right click on your project and add module file then write down the following code in module file.

#### Module Code:

```
Module modulemathop
    Public Function Add(ByVal num1 As Integer, ByVal num2 As Integer) As Integer
        Return num1 + num2
    End Function

    Public Function Subtract(ByVal num1 As Integer, ByVal num2 As Integer) As Integer
        Return num1 - num2
    End Function
End Module
```

#### Form Code:

```
Private Sub btnadd_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnadd.Click
    Try
        MsgBox(Add(txtno1.Text, txtno2.Text))
    Catch ex As Exception
        MsgBox(ex.Message)
    End Try
End Sub

Private Sub btnsub_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnsub.Click
    Try
        MsgBox(Subtract(txtno1.Text, txtno2.Text))
    Catch ex As Exception
        MsgBox(ex.Message)
    End Try
End Sub
```

## Unit 2: Programming in Visual basic .Net

### Procedures:

Procedures are made up of series of Visual Basic statements that, when called, are executed. After the call is finished, control returns to the statement that called the procedure.

### Syntax:

```
<Access Specifier> Sub Method_Name(<Parameters>)
    Statements to Execute
End Sub
```

### Example:

```
'procedure without argument
Public Sub clearcontrol()
    txtname.Text = ""
    txtadd.Text = ""
    txtage.Text = ""
End Sub
'procedure with argument
Public Sub hi(ByVal str As String)
    MessageBox.Show("hello how r u" & str)
End Sub

Private Sub btnprocedure_Click(...) Handles btnprocedure.Click
    'call procedure
    hi(txtname.Text) 'with argument
    clearcontrol() 'without argument
End Sub
```

### Passing Parameters by Value

This is the default mechanism for passing parameters to a method. In this mechanism, when a method is called, a **new storage location** is created for each value parameter. The values of the actual parameters are copied into them. So, the changes made to the parameter inside the method have **no effect on the argument**.

In VB.Net, you declare the reference parameters using the **ByVal** keyword.

### Example:

```
Sub swapbyval(ByVal x As Integer, ByVal y As Integer)
    Dim temp As Integer
    temp = x ' save the value of x
    x = y ' put y into x
    y = temp 'put temp into y
End Sub

Private Sub btnbyval_Click(...) Handles btnbyval.Click
    MsgBox("before swap")
    MessageBox.Show(txtno2.Text)
    MessageBox.Show(txtno3.Text)

    swapbyval(txtno2.Text, txtno3.Text)
    MsgBox("after swap")
    MessageBox.Show(txtno2.Text)
    MessageBox.Show(txtno3.Text)
End Sub
```

## Unit 2: Programming in Visual basic .Net

---

### Passing Parameters by Reference

A reference parameter is a reference to a memory location of a variable. When you pass parameters by reference, unlike value parameters, a new storage location is not created for these parameters. The reference parameters represent the same memory location as the actual parameters that are supplied to the method.

In VB.Net, you declare the reference parameters using the **ByRef** keyword.

#### Example:

```
Sub swapbyref(ByRef x As Integer, ByRef y As Integer)
    Dim temp As Integer
    temp = x ' save the value of x
    x = y      ' put y into x
    y = temp 'put temp into y
End Sub

Private Sub btnref_Click(...) Handles btnref.Click
    MsgBox("before swap")
    MessageBox.Show(txtno2.Text)
    MessageBox.Show(txtno3.Text)

    swapbyref(txtno2.Text, txtno3.Text)
    MsgBox("after swap")
    MessageBox.Show(txtno2.Text)
    MessageBox.Show(txtno3.Text)
End Sub
```

### Functions:

The Function statement is used to declare the name, parameter and the body of a function.  
The syntax for the Function statement is

#### Syntax:

```
<Access_Specifier> Function Method_Name(<Parameters>) As <Return_Type>
    Statements to Execute
    Return return val
End Function
```

#### Example:

```
Public Function add(ByVal a As Integer, ByVal b As Integer) As Integer
    Return a + b
End Function

Private Sub btnfun_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnfun.Click
    Dim ans As Integer = add(txtno1.Text, txtno2.Text)
    MsgBox(ans)
End Sub
```

## Unit 2: Programming in Visual basic .Net

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### 2.4.1. Passing variable number of arguments

- You can pass a variable number of arguments to a function using the "**ParamArray**" keyword. This allows you to pass **any number of arguments** to the function, and they will be treated as an **array**.

- **Example:**

#### Function that accepts a variable number of arguments

```
Public Function ConcatStrings(ByVal separator As String, ByVal ParamArray  
strings() As String) As String  
    Dim result As String = String.Join(separator, strings)  
    Return result  
End Function
```

Call this function and write down following code

```
Dim result1 As String = ConcatStrings(",", "apple", "orange", "banana")  
MsgBox(result1)  
Dim result2 As String = ConcatStrings("-", "one", "two", "three", "four")  
MsgBox(result2)
```

- In the first call, the separator is a comma, and three string arguments are passed. In the second call, the separator is a dash, and four string arguments are passed. Both calls will return a concatenated string that combines all of the arguments with the specified separator.

## Unit 2: Programming in Visual basic .Net

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### 2.4.2. Optional arguments

The optional parameter contains a default value with **Optional keyword**. If we will not pass the value for optional parameters then it will use the default value. If we pass the values then it will override value.

```
Function AddNum(ByVal num1 As Integer, Optional ByVal num2 As Integer = 20, Optional  
    ByVal num3 As Integer = 30) As Integer  
    Return num1 + num2 + num3  
End Function  
  
Private Sub btoptionalarg_Click(ByVal sender As System.Object, ByVal e As  
System.EventArgs) Handles btoptionalarg.Click  
    Dim result As Integer = 0  
    result = AddNum(10)  
    MsgBox("Addition is: {0}" & result)  
  
    result = AddNum(10, 40)  
    MsgBox("Addition is: {0}" & result)  
  
    result = AddNum(10, 40, 60)  
    MsgBox("Addition is: {0}" & result)  
End Sub
```

## 2.5. Arrays and Collections

### Arrays:

- It stores a fixed size sequential collection of elements of the same type.
- It is used to store a collection of data.
- It consists of contiguous memory locations.
- The lowest element corresponds to the first and the highest element to the last.
- It provides best performance for certain requirements.
- The elements in an array can be stored and accessed by using the index of the array.

To declare an array in VB.Net, you use the **Dim** statement

### Example:

- (1) Dim intData(10) As Integer       ' an array of 11 elements
- (2) Dim strData(20) As String ' an array of 21 strings
- (3) Dim twoDarray(10, 20) As Integer' a two dimensional array of integers
- (4) Dim ranges(10, 100)       'a two dimensional array.

You can also **initialize** the array elements while declaring the array.

### Example:

- (1) Dim intData() As Integer = {12, 16, 20, 24, 28, 32}
- (2) Dim names() As String = {"Karthik", "Sandhya", "Shivangi", "Ashwatha", "Somnath"}
- (3) Dim miscData() As Object = {"Hello World", 12d, 16ui, "A"c}

### Example

## Unit 2: Programming in Visual basic .Net

```
Private Sub btnarry_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btnarry.Click
    lstarr.Items.Clear()
    Dim num(3) As Integer
    num(0) = 10
    num(1) = 20
    num(2) = 30
    For i = 0 To 2
        lstarr.Items.Add(num(i))
    Next
End Sub
```

### Dynamic Arrays

Dynamic arrays are arrays that can be dimensioned and re-dimensioned as per the need of the program. You can declare a dynamic array using the **ReDim** statement.

#### Syntax:

```
ReDim [Preserve] arrayname(subscripts)
```

Where,

- The **Preserve** keyword helps to preserve the data in an existing array, when you resize it.
- Arrayname is the name of the array to re-dimension. Subscript specifies the new dimension.

#### Example

```
Private Sub btndyarray_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btndyarray.Click
    lstarr.Items.Clear()
    Dim marks() As Integer
    ReDim marks(2)
    marks(0) = 85
    marks(1) = 75
    marks(2) = 90
    MsgBox(marks.Length)
    'ReDim marks(10)
    ReDim Preserve marks(10)
    marks(3) = 80
    marks(4) = 76
    marks(5) = 92
    marks(6) = 99
    marks(7) = 79
    marks(8) = 75
    MsgBox(marks.Length)
    For i = 0 To 10
        lstarr.Items.Add(i & vbTab & marks(i))
    Next i
End Sub
```

## Unit 2: Programming in Visual basic .Net

### Multi-Dimensional Arrays

VB.Net allows multidimensional arrays. Multidimensional arrays are also called rectangular arrays.

You can declare a 2-dimensional array of strings as –

```
Dim twoDStringArray(10, 20) As String
```

3-dimensional array of Integer variables –

```
Dim threeDIntArray(10, 10, 10) As Integer.
```

### Example of Array properties

```
Private Sub btnproperty_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnproperty.Click
    Dim list As Integer() = {34, 72, 13, 44, 25, 30, 10}
    Dim arrymethod As Integer
    'Property of Array
    arrymethod = list.Length
    MessageBox.Show("Length of the Array." & arrymethod)
    arrymethod = list.GetLength(0)
    MessageBox.Show("Length of the specified dimension of Array." & arrymethod)
    arrymethod = list.GetUpperBound(0)
    MessageBox.Show("Returns the highest subscript(index)value." & arrymethod)
    arrymethod = list.GetLowerBound(0)
    MessageBox.Show("Returns the lowest subscript(index)value." & arrymethod)
    arrymethod = list.Rank
    MessageBox.Show("gets the rank (number of dimensions) of the Array." &
    arrymethod) '1

    Dim arry2(5, 4, 3) As Integer
    arrymethod = arry2.GetLength(0)
    MessageBox.Show("Length of the specified dimension of Array." & arrymethod)
    arrymethod = arry2.GetLength(1)
    MessageBox.Show("Length of the specified dimension of Array." & arrymethod)
    arrymethod = arry2.GetLength(2)
    MessageBox.Show("Length of the specified dimension of Array." & arrymethod)
    arrymethod = arry2.Rank
    MessageBox.Show("gets the rank (number of dimensions) of the Array." &
    arrymethod)
    Dim arry3(5, 4) As Integer
    arrymethod = arry3.GetLength(0)
    MessageBox.Show("Length of the specified dimension of Array." & arrymethod)
    arrymethod = arry3.GetLength(1)
    MessageBox.Show("Length of the specified dimension of Array." & arrymethod)
    arrymethod = arry3.Rank
    MessageBox.Show("gets the rank (number of dimensions) of the Array." &
    arrymethod)
End Sub
```

## Unit 2: Programming in Visual basic .Net

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### Collections:

- A collection can also store group of objects. But unlike an array which is of fixed length, the collection can grow or shrink dynamically.
- Items can be added or removed at run time.
- These are the specialized classes for data storage and retrieval.
- It supports stack, queues, lists and hash tables.

**Collection includes various classes are as follows:**

Class	Description
ArrayList	It represents ordered collection of an object that can be indexed individually.
Hashtable	It uses a key to access the elements in the collection.
SortedList	It uses a key as well as an index to access the items in a list.
Stack	It represents LIFO(Last-In-First-Out) collection of object.
Queue	It represents FIFO(First-In-First-Out) collection of object.

### ArrayList

It represents ordered collection of an object that can be indexed individually.

#### Example:

```
Private Sub btnarraylist_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btncollection.Click
    Dim i As Integer
    Dim ItemList As New ArrayList()
    ItemList.Add(1)
    ItemList.Add("Dhyan")
    ItemList.Add("7 years")
    ItemList.Add("Boy")
    ItemList.Add("Surat")
    For i = 0 To ItemList.Count - 1
        ListBox1.Items.Add(ItemList.Item(i))
    Next
End Sub
```

### Methods of ArrayList

```
Private Sub btnarraylistmethod_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btncollection.Click
    Dim i As Integer
    Dim ItemList As New ArrayList()
    ItemList.Add(1)
    ItemList.Add("Dhyan")
    ItemList.Add("7 years")
    ItemList.Add("Boy")
    ItemList.Add("Surat")
    For i = 0 To ItemList.Count - 1
        ListBox4.Items.Add(ItemList.Item(i))
    Next
End Sub
```

## Unit 2: Programming in Visual basic .Net

```
Next

' ''Method Add,insert,remove,RemoveAt,sort
'ItemList.Remove(1)
ItemList.Remove("7 years")
For i = 0 To ItemList.Count - 1
    lstremove.Items.Add(ItemList.Item(i))
    'MsgBox(ItemList.Item(i))
Next

''insert an item index start with 0
ItemList.Insert(0, "Patel")
' ItemList.Add(3)

For i = 0 To ItemList.Count - 1
    lstinsert.Items.Add(ItemList.Item(i))
    'MsgBox(ItemList.Item(i))
Next
''sort itemms in an arraylist
'ItemList.Sort()

'remove item from a specified index
ItemList.RemoveAt(3)

For i = 0 To ItemList.Count - 1
    lstremoveat.Items.Add(ItemList.Item(i))
    'MsgBox(ItemList.Item(i))
Next
End Sub
```

**Hashtable:** It uses a key to access the elements in the collection.

```
Private Sub btn hashtable_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btn hashtable.Click
    ListBox4.Items.Clear()
    Dim h1 As New Hashtable
    h1.Add(14, "India")
    h1.Add(15, "Dhyan")
    h1.Add(16, "boy")
    h1.Add(17, "Surat")
    For Each key In h1.Keys
        ListBox4.Items.Add(h1(key))
    Next
End Sub
```

**SortedList:** It uses a key as well as an index to access the items in a list.

```
Private Sub btn sortlist_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btn sortlist.Click
    Dim s1 As New SortedList 'combination of Array and Hast Table
    s1.Add(1, "Dhyan")
```

## Unit 2: Programming in Visual basic .Net

```
s1.Add(2, "Surat")
For i = 0 To s1.Count - 1 'index is used
    ListBox4.Items.Add(s1.GetByIndex(i))
Next
For i = 0 To s1.Count - 1 'key is used
    ListBox4.Items.Add(s1.GetKey(i))
Next
End Sub
```

### 2.6. Control Flow Statements

#### 2.6.1. Conditional Statements

It is used to decide the flow of program. It enables us to execute a certain set of statements based on condition. It is also known as Branching statements or test structure or decision structure.

##### Conditional Statements includes

- (1) If ... Then ... End If
- (2) If ... Then ... Else ... End If
- (3) If ... Then ... Elself ... End If
- (4) Nested If ... Then ... End If
- (5) Select Case.... End Select

##### **(1) If ...Then ... End If Statement**

Syntax:

```
If condition Then
    Statement Block
End if
```

##### It works as follow:

- (1) First a condition is checked.
- (2) If the condition is TRUE then the statement block will execute.
- (3) If the condition is FALSE then the statement block will not execute and the control is transferred to the statement after the End If statement.

##### Example:

```
Private Sub btnendif_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnendif.Click
    If txtname.Text = "" Then
        MsgBox("Enter your Name")
        txtname.Focus()
    End If
End Sub
```

### (2) If ... Then ... Else ... End If

Syntax:

```
If condition then
    Statement block 1
Else
    Statement block 2
End if
```

The above structure works as follow :( 1) First a condition is checked. (2) If the condition is TRUE then it will execute the statement block 1.(3) If the condition is FALSE then it will execute the statement block 2.

Example:

```
If txtname.Text = "" Then
    MsgBox("Enter your name")
    txtname.Focus()
Else
    MsgBox("your name is" & txtname.Text)
End If
```

### (3) If ... Then ... ElseIf ... End If

Syntax:

```
If Condition1 Then
    Statement Block 1
ElseIf Condition2 Then
    Statement Block 2
ElseIf Condition3 Then
    Statement Block 3
.....
ElseIfConditionN Then
    Statement Block N
Else
    Default Statement Block
End if
```

The above structure works as follow:

- (1) First Condition1 is checked.
- (2) If the Condition1 is TRUE then it will execute statement block 1.
- (3) If the Condition1 is FALSE then Condition2 is checked and the same process is repeated until any of the condition specified becomes TRUE.
- (4) If all the condition evaluates to false then it will execute the default statement block followed by the else statement.

Example:

```
Private Sub ifthenelseif_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles ifthenelseif.Click
```

## Unit 2: Programming in Visual basic .Net

```
If txtname.Text = "" Then
    MsgBox("Enter your Name")
    txtname.Focus()
ElseIf txtadd.Text = "" Then
    MsgBox("Enter your Address")
    txtadd.Focus()
ElseIf txtage.Text = "" Then
    MsgBox("Enter your Age")
    txtage.Focus()
Else
    MsgBox(txtname.Text & txtadd.Text & txtage.Text)
End If
End Sub
```

### (4) Nested If ... Then ... End If

When one If ... Then ... End If statement is contained within another If ... Then ... End If statement then it is known as Nested If ... Then ... End If statement.

#### Syntax:

```
If condition-1 then
    If condition-2 then
        Statement block 1
    Else
        Statement block 2
    End if
Else
    Statement block 3
End if
```

The above structure works as follow:

- (1) First Condition1 is checked.
- (2) If condition1 is TRUE then it tests for condition2.
- (3) If condition2 is TRUE then it executes statement block 1.
- (4) If condition2 is FALSE then it executes statement block 2.
- (5) If condition1 is FALSE then it executes statement block 3.

#### Example:

```
Private Sub btnnestedif_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnnestedif.Click
    Dim age As Integer
    If txtage.Text <> "" Then
        If IsNumeric(txtage.Text) Then
            age = txtage.Text
            MsgBox("your age is" & age)
        Else
            MsgBox("Please Enter Numeric Value")
            txtage.Focus()
            txtage.Text = ""
        End If
    Else
```

## Unit 2: Programming in Visual basic .Net

```
    MsgBox("Please Enter age")
    txtage.Focus()
End If
End Sub
```

### (5) Select Case ... End Select

It is also known as multiple choice decision statement. It allows you to select one option from the list of available options. It is the alternative of If ...Then ... Else If structure.

#### Syntax

```
Select Case expression
Case Value1
    Statement Block 1
Case Value 2
    Statement Block 2
.....
Case Value N
    Statement Block N
Case Else
    Default statement Block
End Select
```

The above structure works as follow:

- (1) It compares the value of expression against the list of values specified in the different case values. When the match is found it executes the statement block associated with that case value.
- (2) If no match is found then the default statement associated with Case Else will executes.

#### Example:

```
Private Sub btnselectcase_Click_1(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnselectcase.Click
    Dim A As Integer, B As Integer, C As Integer
    Dim op As String
    Select Case op
        Case "+"
            C = A + B
        Case "-"
            C = A - B
        Case "*"
            C = A * B
        Case "/"
            C = A / B
        Case Else
            MsgBox("Wrong Option")
    End Select
End Sub
```

## Unit 2: Programming in Visual basic .Net

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### Some Features of Select Case ... End Select structure:

(1) If you want to specify the action to be taken on the values between specified ranges then you can also specify range in the case value as shown below:

```
Dim age As Integer
    age = txtage.Text
    Select Case age
        Case 1 To 6
            MsgBox("Kid")
        Case 7 To 18
            MsgBox("Teen Age")
        Case 19 To 100
            MsgBox("Adult")
    End Select
```

(2) You can also specify multiple values with the Case as shown below:

```
Select Case Grade
    Case 10, 9
        MsgBox("Excellent")
    Case 8, 7
        MsgBox("Very Good")
    Case 6, 5
        MsgBox("Good")
    Case Else
        MsgBox("Poor")
End Select
```

### 2.6.2. Loop Statements

Looping Statements are used when a group of statement is to be executed repeatedly until a condition is true or false.

Vb.net supports the following loop Statements

- (1) For ...Next
- (2) While ...end while
- (3) Do loop
- (4) For each next

#### (1) For... Next

It repeats a group of statements a specified number of times and a loop index counts the number of loop iterations as the loop executes.

**Syntax:**

```
For counter = start To end [Step increment/decrement]
    Logic
    Next
```

## Unit 2: Programming in Visual basic .Net

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### Example

```
Private Sub btnfornext_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles btnfornext.Click
    Dim i As Integer
    For i = 0 To 10
        MessageBox.Show("The value of i is:" & i)
    Next
End Sub
```

### (2) While loop

While loop keeps executing until the condition against which it tests remain true.

#### Syntax:

```
While Condition
    Logic
End while
```

#### Example:

```
Private Sub btnwhileloop_Click(ByVal sender As System.Object, ByVal e As
System.EventArgs) Handles btnwhileloop.Click
    Dim num1 As Integer = 1
    While num1 < 10
        MessageBox.Show("The value of num1 is:" & num1)
        num1 = num1 + 1
    End While
End Sub
```

### (3) Do loop

Repeats a block of statements while a Boolean condition is true or false.

#### Syntax:

```
Pretest
Do {While/until} condition
    Logic
Loop
```

#### OR

```
PostTest
Do
    Logic
Loop {While/until} condition
```

#### We can use either while or until

While: Repeat the loop until condition is true.

Until: Repeat the loop until condition is false.

## Unit 2: Programming in Visual basic .Net

### Example:

#### Do until

```
Private Sub btndoloop_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btndoloop.Click

    Dim num1 As Integer = 1
    Do Until num1 = 5
        MessageBox.Show("The value of num1 is:" & num1)
        num1 = num1 + 1
    Loop

End Sub
```

#### Do while

```
Private Sub btndoloop_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btndoloop.Click
    Dim num1 As Integer = 1
    Do While num1 < 5 '1 to 4
        MessageBox.Show("The value of num1 is:" & num1)
        num1 = num1 + 1
    Loop

End Sub
```

#### For each...Next

The for each ... next loop is similar to the for...next loop but it executes the statements block for each element in a collection or array Repeats a group of statements for each element in collection

#### Syntax

```
For each element in group
    Logic
Next
```

#### Example

##### Print array data for each loop

```
Private Sub btnforeachnext_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnforeachnext.Click
    Dim arr(2), temp As Integer
    arr(0) = 10
    arr(1) = 20
    arr(2) = 30
    For Each temp In arr
        MsgBox(temp)
    Next
End Sub
```

### With...End with

Executes a series of statements making repeated reference to a single object. To make this type of code more efficient and easier to read, we use this block. The uses of it do not require calling again and again the name of the object Set multiple properties and methods quickly.

#### Syntax:

```
With object Name  
    Logic  
End with
```

#### Example:

```
Private Sub FrmControlStru_Load(ByVal sender As System.Object, ByVal e As  
System.EventArgs) Handles MyBase.Load  
    With btnsave  
        .Text = "update"  
        .ForeColor = Color.Red  
        .BackColor = Color.Black  
    End With  
End Sub
```

### 2.6.3. MsgBox and InputBox

#### Modal or Modeless Dialog boxes.

Forms and dialog boxes are either **modal** or **modeless**.

##### Modal dialog box

- A Modal dialog box is one that the user must first close in order to have access to any other window or dialog box of the same application.
- When it is displaying, the user cannot use any other part of WordPad unless he or she closes this object first. Dialog boxes that display important message must be modal.

##### Example

- Date and Time dialog box, Save dialog box, save as dialog box, Messagebox and Inputbox

##### Modeless dialog box

- Modeless dialog box is if the user does not have to close it in order to continue using the application that owns the dialog box.
- We can jump or shift the focus between the other object.
- Parallel we can work with multiple objects.
- Modeless forms or dialog box are difficult to manage, because users can access them in unpredictable order.

##### Example:

## Unit 2: Programming in Visual basic .Net

The **Find and the Replace dialog boxes** of most applications is an example of a **modeless dialog box**. If it is opened, the user does not have to close it in order to use the application or the document in the background.

### MsgBox

Displays a message in a dialog box and wait for the user to click a button, and returns an integer indicating which button the user clicked.**MsgBox is the modal dialog box.**

This format is as follows:

yourMsg=MsgBox(Prompt, button+icon style, Title)



- Prompt (Compulsory), will display the message in the message box.
- The Style Value (Optional) will determine what type of command buttons appear on the message box.
- The Title (Optional) argument will display the title of the message box.

**Table: Return Values and Command Buttons**

Table: Return Values and Command Buttons		
Value	Named Constant	Button Clicked
1	vbOk	Ok button
2	vbCancel	Cancel button
3	vbAbort	Abort button
4	vbRetry	Retry button
5	vbIgnore	Ignore button
6	vbYes	Yes button
7	vbNo	No button

### Example

```
Msgbox ("Hi")
Msgbox ("Welcome", "Message to User")
```

```
Private Sub btnmsgbox(...) Handles btnmsgbox.Click
    Dim testMsg As Integer
```

## Unit 2: Programming in Visual basic .Net

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```
testMsg = MsgBox("Click to Test", vbYesNoCancel + vbExclamation, "Test Message")
If testMsg = 6 Then
    MessageBox.Show("You have clicked the yes button")
ElseIf testMsg = 7 Then
    MessageBox.Show("You have clicked the NO button")
Else
    MessageBox.Show("You have clicked the Cancel button")
End If
End Sub
```

### **Messagebox**

- Displays a dialog box that can contain **text, buttons, and symbols to inform the user.**
- It is an **advance** version of Msgbox function. MessageBox is the class and show is the method of it.

### **Syntax**

**MessageBox.Show (Text, caption, button, icon, defaultbutton, option, helpbutton)**

**Text:** Display a message box with specified text.

**Caption:**Display a message box with specified text and Caption.

**Button:**Display a message box with specified text and Caption and button.

**Icon:**Display a message box with specified text,caption, button and icon.

**Default button:**Display a message box with specified text,caption,button, icon and default button.

**Option:**Display a message box with specified text,caption,button, icon and default button. option

**Help button:**Display a message box with specified text,caption,button, icon and default button.

### **1. General message**

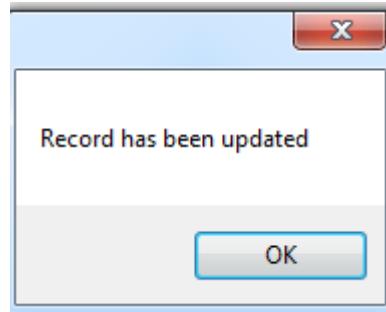
The simplest form of a Messagebox is a dialog with a text and OK button. The following code creates a simple Messagebox.

#### **Example1-To display a simple message.**

```
MessageBox.Show ("Record has been updated")
```

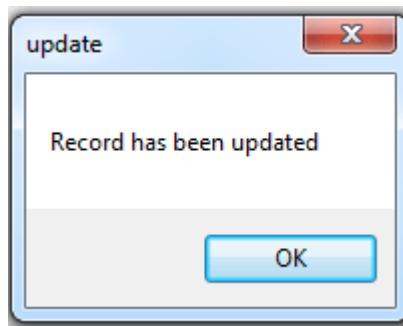
## Unit 2: Programming in Visual basic .Net

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### Example2-To display a message with title.

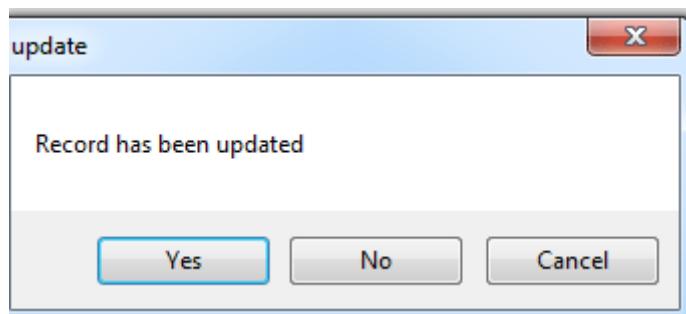
```
MessageBox.Show ("Record has been updated", "update")
```



### Example3-Message box with caption and buttons.

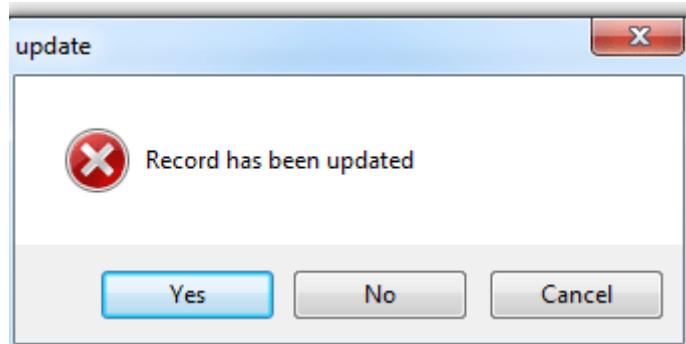
MessageBoxButtons-specifies which buttons to display on a message box.

```
MessageBox.Show ("Record has been updated", "update", MessageBoxButtons.YesNoCancel)
```



### Example4-Message box with caption, buttons and icon.

```
MessageBox.Show ("Record has been updated", "update", MessageBoxButtons.YesNoCancel,  
MessageBoxIcon.Error)
```



### The InputBox ()

An InputBox () function will display a message box where the user can enter a value or a message in the form of text. You can use the following format:

```
myMessage=InputBox(Prompt, Title, default_text, x-position, y-position)
```

- myMessage is a variant data type but typically it is declared as string, which accept the message input by the users. The arguments are explained as follows:
- Prompt - the message displayed normally as a question asked.
- Title - The title of the Input Box.
- default-text - The default text that appears in the input field where users can use it as his intended input or he may change to the message he wishes to enter.
- X-position and y-position are the position or the coordinates of the input box.

### Example:

```
Private Sub btninputbox_Click(...) Handles btninputbox.Click
    Dim ans As String
    ans = InputBox("enter Name", "Information", "enter your name here")
    MsgBox(ans)
End Sub
```